

Curriculum Progression

Subject: Art and Design

	Drawing	Digital Media	Texture Mixed Media	Colour
EYFS	Use single line pencil techniques Identify shapes and colours of animals and people Represent features of animals and people Pencil marks to represent features like hair feathers and fur Draw shapes and forms Mark make with mixed media Fill shapes with paint Design Build up a composition of shapes and forms	 Can they use an I pad to take photographs of their own creations Share creations using their own photograph 	Cut out shapes Create patterns with shape Create representations using shapes Texture Begin to combine and experiment with resources of different colour, shape and texture constructing Use sticking materials to stick to paper	 Painting Identify shapes of animals and people Represent features of animals and people Use directional brush marks Identify primary colours Mix primary colours to make secondary colours Identify shapes and colours of interiors Use different sized brushes Experiment with different brush strokes
	Drawing	Digital Media	Textiles	Sketchbooks

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- Observe anatomy
- Observe patterns
- Sketch to make quick records
- Draw a way of recording experiences and feelings.
- Experiment with tools and surfaces
- Extend variety of drawing tools- charcoal, pencil and pastels.
- Create tones using light and dark
- Explore different textures
- Show pattern and texture in their drawing
- Use three different grades of pencil in their drawing.

view finder to focus on a ecific part of an artefact before drawing.

- Can they use a device to take photographs?
- Can they use a simple app to adjust the exposure of a camera lens?
- Can they take different photographs of themselves and others in different poses?
- Can they select a good image from a range of photographs they have taken (good focus)?
- Can they explain why they have chosen this image?
- Can they take portrait and landscape photographs?

- Can they group fabrics and threads by colour and texture?
- Can they weave fabric?

Collage

- Can they cut and tear paper and card for collages?
- Can they gather and sort materials they will need?

Printing

- Can they print onto paper and textile using one colour?
- Can they design their own block print?
- Can they create a repeating pattern?
- Can they create a print like a designer?

Begin to demonstrate their ideas through photographs and in their

- Set out their ideas using annotation in their sketchbooks.
- Keep notes in sketchbooks as to how they have

changed their work.

Knowledge

sketchbooks.

- Ask sensible questions about a piece of art
- Describe what they can see and what they like
- Discuss vocabulary to describe art
- Explain how other artists have used colour pattern and shape.
- Create a work of art in response to another artist's work.

Sketchbooks Drawing Digital Media **Textiles**

Drawing

- Use of various pencil gradients
- Close observation
- Draw both positive and negative shapes
- Identify and draw the effect of light
- Scale and proportion
- Use sketchbooks to produce a final piece of work

Write explanations in sketchbooks to understanding of vocabulary, artist research and techniques.

- Can they create a background for their photograph?
- Can they select a purposeful subject?
- Can they use lighting to alter their photograph outcome?
- Can they edit their photograph to change the scale?
- Can they plan out the composition of their photograph?
- Can they arrange a selection of photographs to create a composition?
- Can they decide whether their photograph should be portrait or landscape?
- Can they take a photograph to reflect mood?
- Can they use IT to edit their work?
- Can they use IT to create a 3D model?

- Can they use more than one type of stitch?
- Can they join fabric together?
- Can they add texture to a piece of work?
- Can they use sewing to add detail to a piece of work?
- Do they combine and experiment with materials to make a 3D form?

Collage

- Can they cut accurately?
- Can they overlap materials?
- Can they combine visual and tactile qualities?

Printing

- Can they make a three-colour print onto a textile?
- Can they create a mono print?

- Describe likes and dislikes in sketchbooks.
- Suggest improvements to their work.
- Make notes about techniques used by artists.
- Use sketchbooks to express their feelings about various subjects and outline likes and dislikes.
- Use sketchbook to adapt and improve their original ideas.
- Keep notes about the purpose of their work in their sketchbooks.

Knowledge

- Choose appropriate vocabulary to describe art
- Link colours to natural and man-made objects
- Compare work to the work of different artists

	Drawing	Digital Media	Textiles	 Explore work from other cultures Explore work from other periods of time Understand the viewpoints of others Understand how an artist is feeling Understand what the artist is trying to convey Experiment with different styles that artists have used Explain art from Sketchbooks
2+6	Create the effect of light on objects and people from different directions Interpret the texture of a surface using marks and lines Concept of perspective Produce increasingly accurate drawings of people Successfully use shade to create mood and feeling.	 Can they accurately photograph a subject using an interesting composition? Can they take a photograph that carries a social message? Can they create an installation (environment) to provide a suitable background for their subject? 	 Can they create a piece of work that is open to interpretation by the audience? Can they include both visual and tactile elements in their work? Do they experiment and combine materials and processes to design and make 3D form? 	 Keep detailed notes in sketchbooks that might develop and inform future work. Use sketchbooks to work collaboratively with peers to discuss, compare and share ideas. Refine and adapt their work to reflect its meaning and purpose, keeping notes and annotations in their sketchbooks.

 Explain why they have 		
chosen specific		
materials to draw with.		
Correctly choose pencil grades		
to shade and sketch		

- Can they use a camera to adjust the scale of their photograph?
- Can they find a place to display their artwork?

Collage

 Can they layer materials onto a 3D design?

Printing

- Can they print using a number of colours?
- Can they print onto a range of different materials?
- Can they create an accurate design that meets a given criteria?

Knowledge

- Experiment with different styles that artists have used
- Learn about the work of others by looking at artist's work in books, the internet and visit art galleries

Colour		Form	
182	Name all of the Primary and Secondary colours Create colour wheel including all primary and secondary colours Mix Primary colours to create secondary colours Predict outcomes of colour mixing Find collections of colour Apply colour with a range of tools Make as many tones of one colour as possible using white Darken colour tones using black Observe patterns Begin to describe colours by objects Use colour on a large scale	 Construct Shape and form from direct observations using malleable and rigid materials Use materials to make known objects for a purpose Carve, cut, pinch, roll and coil materials such as clay, dough or plasticine. Replicate patterns and textures in a 3-D form Use decorative techniques Express personal ideas and experiences Use materials to make known objects for a purpose Awareness of natural and man-made forms Observe work and that of other sculptors 	

Colour		Form	
3&4	Colour Make colour wheel Use colour to reflect mood and feelings Techniques- apply colour using dotting, scratching and splashing. Introduce different types of brushes Colour mixing and matching; tint, tone, shade. Predict outcomes of colour mixing accurately Observe colours Children can choose own colour scheme for starry night inspired final piece. Choose suitable equipment for the task explore the use of texture in colour	 Shape, form, model and construct (malleable and rigid materials) Plan and develop Understanding of different adhesives and methods of construction Aesthetics Experience surface patterns and textures Discuss own work and work of other sculptors Analyse and interpret natural and manmade forms of construction 	

Co	lour	Form	
586	Explain their own style Explain why they have chosen specific painting techniques Use a range of techniques in their work such as; hue, tint, tone and shades accurately Explore the use of texture in colour accurately Colour to express feelings accurately Use colour for purposes Create all of the colours they need	Form	plan and develop ideas Shape, form, model and join Create models in different scales Create work that is open to interpretation by the audience observation or imagination Discuss properties of media Discuss and evaluate own work and that of other sculptors